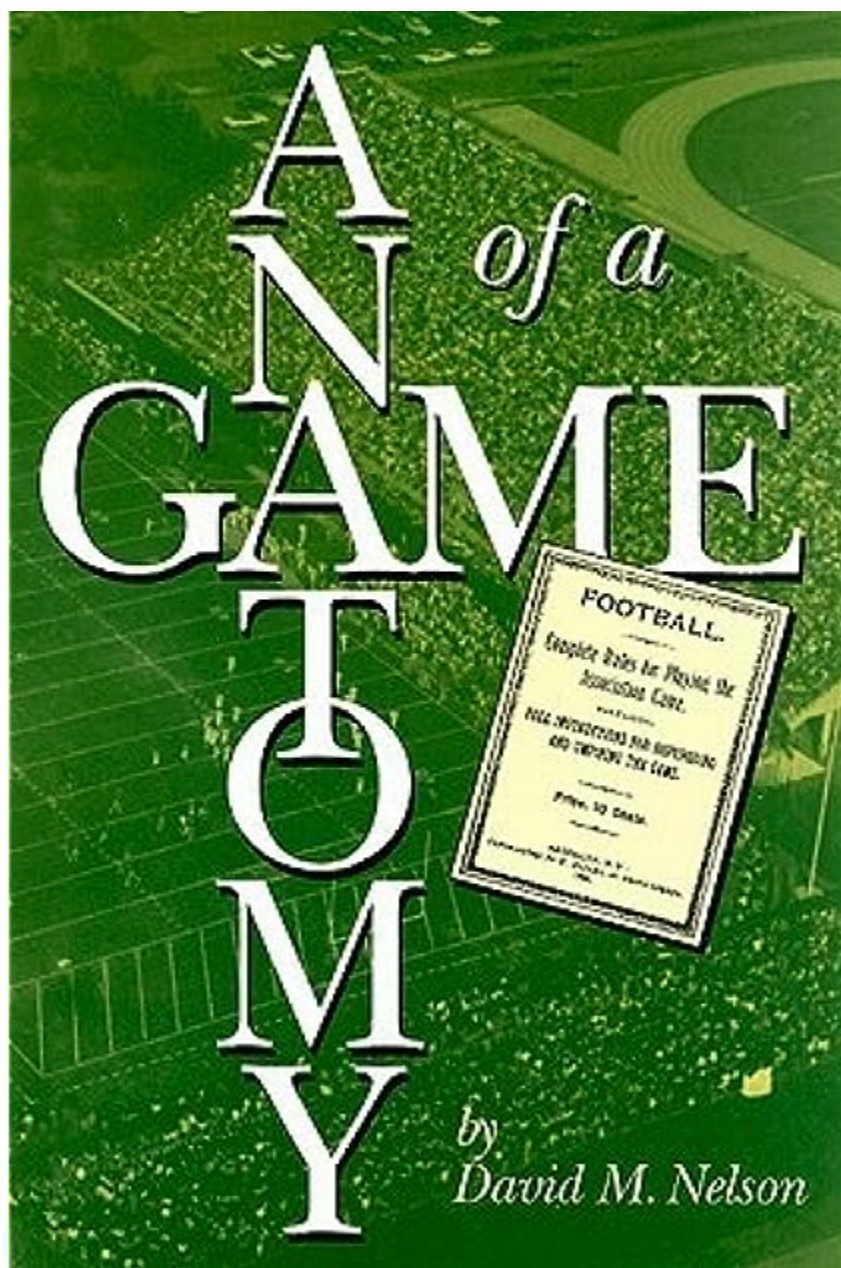




Getting on the Same Page: The Little Things

SA-TASO Football

August 28, 2023



Major Changes

The more important changes in the 1958 Rules are listed below. Unlisted are numerous editorial changes for clarification and consistency.

Except as otherwise indicated, the figures below refer to rule, section and article, respectively.

- Page 10 3-yard line to be marked instead of 2-yard line.
- 3-3-4 Number of free time-outs allowed each team during each half reduced to four.
- 3-5-1 A player is eligible to re-enter the game once during any period.
- 6-2-1 Free kick out-of-bounds between goal lines, untouched or last touched by Team A, penalized 5 yards from previous spot.
- 7-3-8 Privileges of Team A players on pass play clarified.
- 7-3-9 Ineligible players may advance beyond the neutral zone after pass is thrown. Loss of a down deleted from the Penalty.
- 8-1-1 On a Try, two points may be scored by Touchdown, one point for Field Goal or Safety.
- 9-3-1-c Emphasis on words or signals by Defense which obviously disconcert the Offense.
- 9-4-3 In offensive blocking the opponent may be contacted with only one hand or arm at any one time.

20 things that will save your bacon: *When in question*

- BBW: WIQ, the contact is below the waist (2-3-2)
- IBB: WIQ, the contact is at or below the waist (2-3-3)
- Catch: WIQ, catch/interception/recovery NOT completed (2-4-3)
- Batting: WIQ, ball's accidentally touched NOT batted (2-11-3)
- Touching: WIQ, ball has NOT been touched on pass/kick (2-11-4-d)
- Kicks: WIQ, ball's accidentally touched NOT kicked (2-16-1-d)
- Fwd pass: WIQ, pass thrown in/behind NZ forward (2-19-2-a)
- Pass/fumble: WIQ, ball passed rather than fumbled (2-19-2-c)

20 things that will save your bacon:

When in question

- Fwd passes: WIQ, legal forward pass is catchable (2-19-4)
- Defenseless: WIQ, the player is defenseless (2-27-14)
- Injury: WIQ, you take the time out for an injured player (3-3-5-a-1)
- Fwd progress: WIQ, the ball is dead (4-1-3-a)
- KCI (restricted area defined): WIQ, it is a foul (6-4-1-b)
- KCI (when did B touch A?): WIQ, it is a foul (6-4-1-e)
- DPI: WIQ, the pass is catchable (7-3-8-c)
- Safety: WIQ, it is a touchback and not a safety (8-5-1-a)

20 things that will save your bacon: *When in question*

- Targeting: WIQ, it is a foul (9-1-3)
- Targeting: WIQ, it is a foul (9-1-4)
- Facemask: WIQ, it is a foul for twisting, turning, pulling FM (9-1-8-b)
- RNK/RFK: WIQ, the foul is roughing (9-1-16-a-8)

- Reading WIQs in context will provide a great deal of insight into the ***intent*** of the rules, as written.

How to spend the next two weeks?

- In the rule book/UIIL exceptions
 - In the TASO mechanics manuals
 - On the sub-varsity fields honing this craft
 - Working hard as possible on our varsity games, remembering to enjoy ourselves
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- Rules knowledge + mechanics mastery + experience = bright future for SATASO and you both
 - Only way to get the consistency we all want to be a part of